## **RPG Core Creator GDD**

*Demo project*

A cartoon character in a video game

Description automatically generated

**Genre:** RPG, 3rd person, Action  
**Target Audience:** 13+

**Controls:** Mouse and Keyboard

**Thematic Setting:** Medieval

**Tech Stack:** Unity 2022.3

**Platform(s):** PC

**MVP Game Moment:**

**Game Summary:** Demo project to create an RPG game – Combat, Inventory, Quests

**Core Player Experience: Story driven – good for people with slow reflexes.**

**Central Story Theme:**

**Design Pillar:**

**Remarkability:**

**Anticipated Steam Early Access Launch date:**

**Feature Development Priorities:**

**Reference Games:**